

Least-squares

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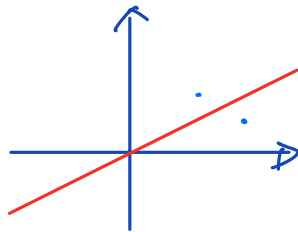
EE263
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Overdetermined linear equations

consider $y = Ax$ where $A \in \mathbb{R}^{m \times n}$ is (strictly) skinny, i.e., $m > n$

- ▶ called *overdetermined* set of linear equations (more equations than unknowns)

- ▶ for most y , cannot solve for x $\leadsto$ for most y , $y \notin \text{range}(A)$



$$\text{rank}(A) \leq n < m$$

one approach to *approximately* solve $y = Ax$:

- ▶ define *residual* or error $r = Ax - y$
- ▶ find $x = x_{\text{ls}}$ that minimizes $\|r\|$

x_{ls} called *least-squares* (approximate) solution of $y = Ax$

Geometric interpretation

LS Problem:

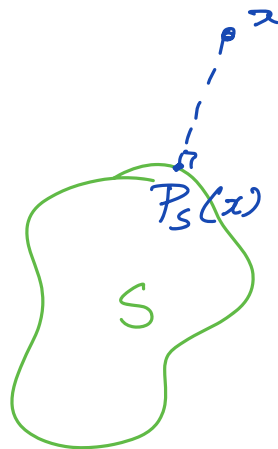
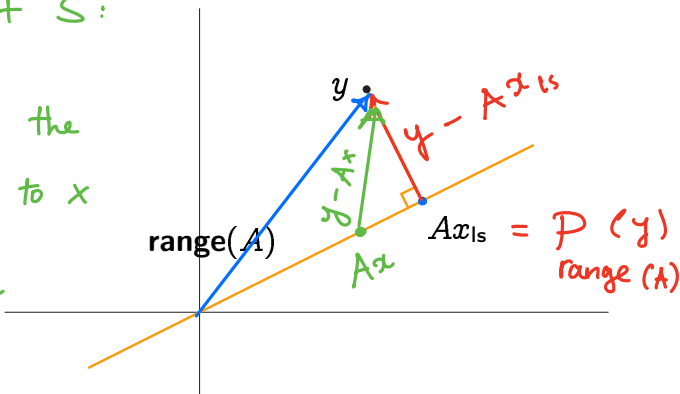
Given $y \in \mathbb{R}^m$, find $x \in \mathbb{R}^n$ to minimize $\|Ax - y\|$

Ax_{ls} is point in $\text{range}(A)$ closest to y (Ax_{ls} is *projection* of y onto $\text{range}(A)$)

projection onto a set S :

$y = P_S(x)$ if y is the closest element of S to x

if $x \in S \Rightarrow P_S(x) = x$



Least-squares (approximate) solution

$$\begin{aligned}\|r\| &= \|Ax - y\| \\ \|r\|^2 &= \|Ax - y\|^2 \\ &= (Ax - y)^T (Ax - y)\end{aligned}$$

- ▶ assume A is full rank, skinny
- ▶ to find x_{ls} , we'll minimize norm of residual squared,

$$\|r\|^2 = x^T \underbrace{A^T A}_P Ax - 2y^T Ax + y^T y$$

- ▶ set gradient w.r.t. x to zero:

$$\nabla_x \|r\|^2 = 2A^T Ax - 2A^T y = 0$$

- ▶ yields the normal equations: $A^T Ax = A^T y$
- ▶ assumptions imply $A^T A$ invertible, so we have

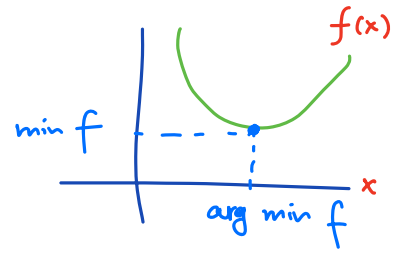
$$x_{ls} = \underbrace{(A^T A)^{-1} A^T}_{\text{famous left inverse}} y$$

... a very famous formula

$$\begin{aligned}ax^2 &\xrightarrow{d/dx} 2ax \\ bx &\xrightarrow{d/dx} b \\ \hline \nabla_x x^T P x &= 2Px \\ (P &= P^T) \\ \nabla_x q^T x &= q\end{aligned}$$

if A is not full rank ($A^T A$ not invertible):

$$x^* = \arg \min_x \|Ax - y\|$$



choose $z \in \text{null}(A) \rightarrow \tilde{x} = x^* + z$
is another solution

$$\|A\tilde{x} - y\| = \|Ax^* + \underbrace{Az}_0 - y\|$$

Least-squares (approximate) solution

$$x_{ls} = (A^T A)^{-1} A^T y$$

► x_{ls} is linear function of y

► $x_{ls} = A^{-1}y$ if A is square

► x_{ls} solves $y = Ax_{ls}$ if $y \in \text{range}(A)$

$$y = Az \rightarrow x_{ls} = \underbrace{(A^T A)^{-1}} \underbrace{A^T A} z = z$$

A square: $(A^T A)^{-1} A^T$

$$= A^{-1} \underbrace{A^{-T} A^T}_I$$

$(AB)^{-1} = B^{-1} A^{-1}$

$$= A^{-1}$$

Least-squares (approximate) solution

for A skinny and full rank, the *pseudo-inverse* of A is

$$A^\dagger = (A^\top A)^{-1} A^\top$$

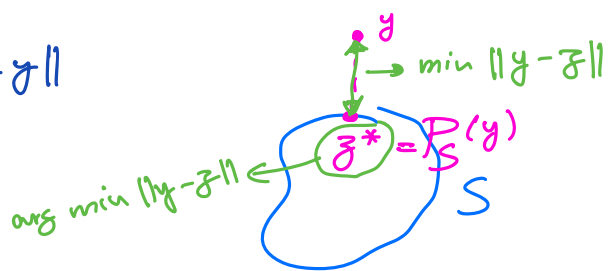
- ▶ for A skinny and full rank, $A^\dagger$ is a *left inverse* of A

$$A^\dagger A = (A^\top A)^{-1} A^\top A = I$$

- ▶ if A is not skinny and full rank then $A^\dagger$ has a different definition

Projection on $\text{range}(A)$

$$\mathcal{P}_S(y) = \arg \min_{z \in S} \|z - y\|$$



Ax_{ls} is (by definition) the point in $\text{range}(A)$ that is closest to y , i.e., it is the **projection** of y onto $\text{range}(A)$

$$Ax_{ls} = \mathcal{P}_{\text{range}(A)}(y)$$

► the projection function $\mathcal{P}_{\text{range}(A)}$ is linear, and given by

$$\mathcal{P}_{\text{range}(A)}(y) = Ax_{ls} = A(A^T A)^{-1} A^T y$$

$$\begin{matrix} B y \\ \downarrow \\ A(A^T A)^{-1} A^T \end{matrix}$$

► $A(A^T A)^{-1} A^T$ is called the **projection matrix** (associated with $\text{range}(A)$)

$$P : \text{proj matrix if } P = P^T, P^2 = P \left\{ \begin{aligned} (I - P)^2 &= \underbrace{P^2}_P + I - 2P = I - P \end{aligned} \right.$$

$$P^2 = \underline{A} \underline{(A^T A)^{-1} A^T} \underline{A} \underline{(A^T A)^{-1} A^T} = P$$

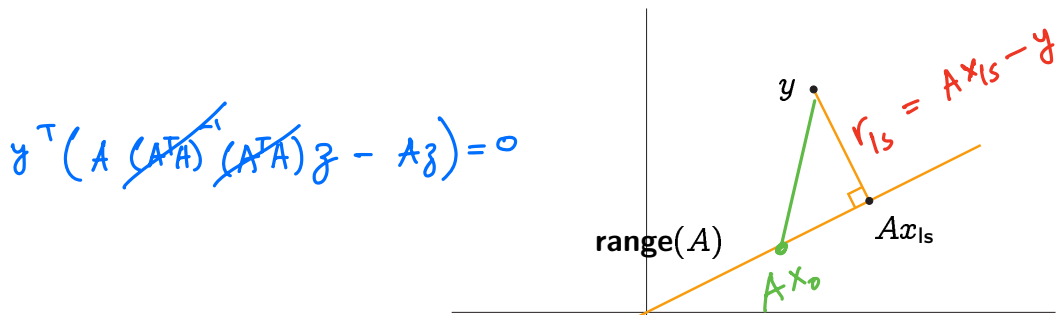
Orthogonality principle

optimal residual

is orthogonal to $\text{range}(A)$:

for all $z \in \mathbb{R}^n$

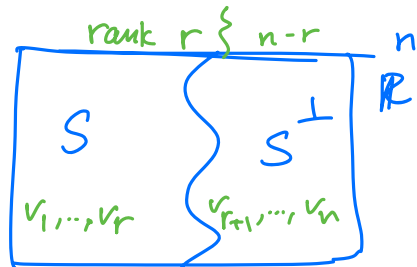
$$y^T (A (A^T A)^{-1} (A^T A) z - A z) = 0$$



$$\left. \begin{aligned} S &= \text{range}(A) \\ P_S(y) &= A(A^T A)^{-1} A^T y \end{aligned} \right\} \begin{aligned} P_{S^\perp} &= I - A(A^T A)^{-1} A^T \end{aligned}$$

$$r = Ax_{ls} - y = (A(A^T A)^{-1} A^T - I)y$$

$$\underbrace{\langle r, Az \rangle}_{r^T A z} = \underbrace{y^T (A(A^T A)^{-1} A^T - I)^T}_{r^T} \underbrace{Az}_{Az} = 0$$



$$y \in \mathbb{R}^n$$

$$y = \underbrace{\alpha_1 v_1 + \dots + \alpha_r v_r}_{y_S} + \underbrace{\alpha_{r+1} v_{r+1} + \dots + \alpha_n v_n}_{y_{S^\perp}}$$

$$y = y_S + y_{S^\perp}$$

$$y_S = P_S(y)$$

$$y_{S^\perp} = P_{S^\perp}(y) = y - P_S(y)$$

Completion of squares

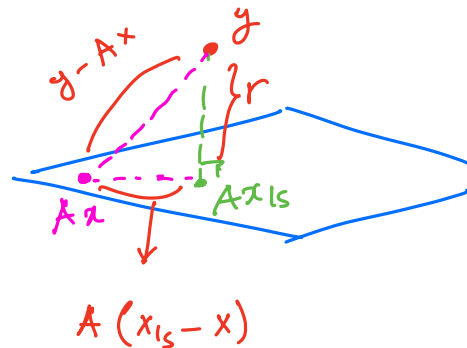
$$a^T b = 0 \rightarrow \|a - b\|^2 = \|a\|^2 + \|b\|^2 - \cancel{2a^T b}$$

$$Ax - y = Ax - Ax_{ls} + Ax_{ls} - y$$

since $r = \overbrace{Ax_{ls} - y}^r \perp \overbrace{A(x - x_{ls})}^{Az}$ for any x , we have

$$\begin{aligned} \|Ax - y\|^2 &= \| \overbrace{(Ax_{ls} - y)}^r + \overbrace{A(x - x_{ls})}^{Az} \|^2 \\ &= \underbrace{\|Ax_{ls} - y\|^2}_{\text{constant wrt } x} + \|A(x - x_{ls})\|^2 \end{aligned}$$

this shows that for $x \neq x_{ls}$, $\|Ax - y\| > \|Ax_{ls} - y\|$



Least-squares estimation

many applications in inversion, estimation, and reconstruction problems have form

$$y = Ax + v$$

$\Rightarrow$ could be rounding errors

- ▶ x is what we want to estimate or reconstruct
- ▶ y is our sensor measurement(s)
- ▶ v is an unknown *noise* or *measurement error* (assumed small)
- ▶ i th row of A characterizes i th sensor

Least-squares estimation

least-squares estimation: choose as estimate $\hat{x}$ that minimizes

$$||A\hat{x} - y||$$

i.e., deviation between

- ▶ what we actually observed (y), and
- ▶ what we would observe if $x = \hat{x}$, and there were no noise ($v = 0$)

least-squares estimate is just $\hat{x} = (A^T A)^{-1} A^T y$

BLUE property

$$B = \begin{bmatrix} 1000 & -2000 \\ \dots & \dots \end{bmatrix} \quad B = \begin{bmatrix} 1 & 1 & \dots \\ -1 & 0.5 & \dots \end{bmatrix}$$

suppose A full rank, skinny, and we have linear measurement with noise

$$y = Ax + v$$

Is: $B = (A^T A)^{-1} A^T$

consider a *linear estimator* of form $\hat{x} = By$

► B is called *unbiased* if $\hat{x} = x$ whenever $v = 0$

► no estimation error when there is no noise

► equivalent to left inverse property $BA = I$

► estimation error of unbiased linear estimator is

$$x - \hat{x} = x - \underbrace{B(Ax + v)}_{0} = \boxed{-Bv}$$

► so we'd like B 'small' and $BA = I$

$$\hat{x} = By = B(Ax + v) = BAx + Bv = x \quad \text{if } v=0$$

$$BA = I$$



B left inverse of A

BLUE property

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix} = \begin{bmatrix} 4 \times 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

fact: $A^\dagger = (A^\top A)^{-1} A^\top$ is the *smallest* left inverse of A , in the following sense:

if sensors 1, 2
are perfect?

for any B with $BA = I$, we have

$$\sum_{i,j} B_{ij}^2 \geq \sum_{i,j} A_{ij}^{\dagger 2}$$

i.e., least-squares provides the *best linear unbiased estimator* (BLUE)

$$y = \begin{bmatrix} U_{2 \times 1} \\ V_{2 \times 2} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$B = \begin{bmatrix} U^{-1} & 0 \end{bmatrix}$$

$$BA = \begin{bmatrix} U^{-1} & 0 \end{bmatrix} \begin{bmatrix} U \\ V \end{bmatrix} = I$$