

Autonomous linear dynamical systems

- ▶ autonomous linear dynamical systems
- ▶ examples
- ▶ higher order systems
- ▶ linearization near equilibrium point
- ▶ linearization along trajectory

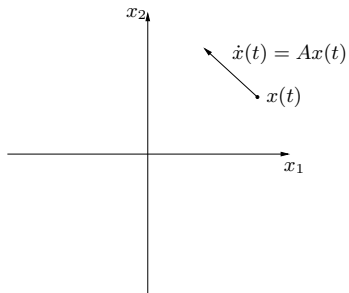
Autonomous linear dynamical systems

continuous-time autonomous LDS has form

$$\dot{x} = Ax$$

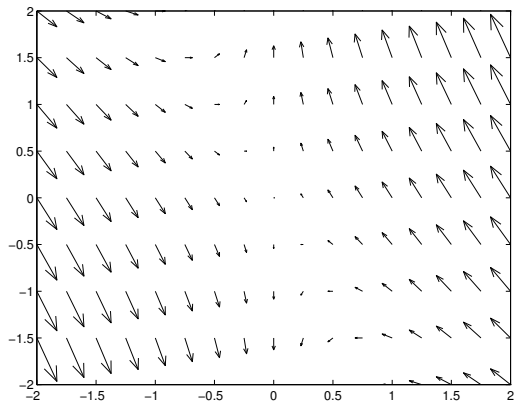
- ▶ $x(t) \in \mathbb{R}^n$ is called the state
- ▶ n is the *state dimension* or (informally) the *number of states*
- ▶ A is the *dynamics matrix*
(system is *time-invariant* if A doesn't depend on t)

Phase plane



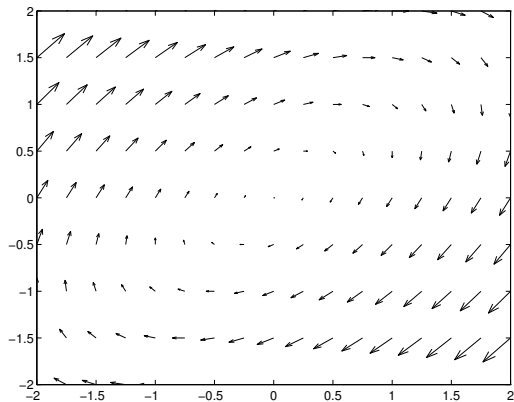
Example 1

$$\dot{x} = \begin{bmatrix} -1 & 0 \\ 2 & 1 \end{bmatrix} x$$



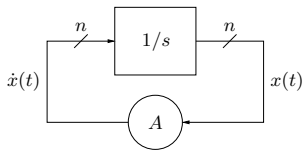
Example 2

$$\dot{x} = \begin{bmatrix} -0.5 & 1 \\ -1 & 0.5 \end{bmatrix} x$$



Block diagram

block diagram representation of $\dot{x} = Ax$:

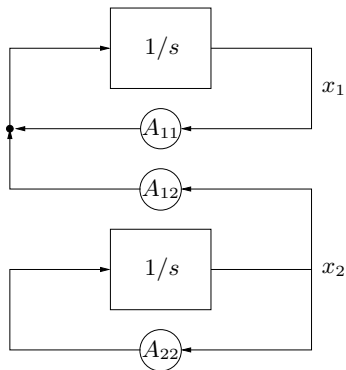


- ▶ $1/s$ block represents n parallel scalar integrators
- ▶ coupling comes from dynamics matrix A

Block diagram

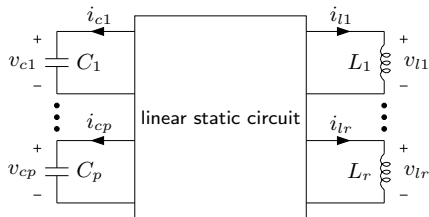
useful when A has structure, *e.g.*, block upper triangular:

$$\dot{x} = \begin{bmatrix} A_{11} & A_{12} \\ 0 & A_{22} \end{bmatrix} x$$



here x_1 doesn't affect x_2 at all

Linear circuit



circuit equations are

$$C \frac{dv_c}{dt} = i_c, \quad L \frac{di_l}{dt} = v_l, \quad \begin{bmatrix} i_c \\ v_l \end{bmatrix} = F \begin{bmatrix} v_c \\ i_l \end{bmatrix}$$
$$C = \mathbf{diag}(C_1, \dots, C_p), \quad L = \mathbf{diag}(L_1, \dots, L_r)$$

with state $x = \begin{bmatrix} v_c \\ i_l \end{bmatrix}$, we have $\dot{x} = \begin{bmatrix} C^{-1} & 0 \\ 0 & L^{-1} \end{bmatrix} Fx$

Chemical reactions

- ▶ reaction involving n chemicals; x_i is concentration of chemical i
- ▶ linear model of reaction kinetics

$$\frac{dx_i}{dt} = a_{i1}x_1 + \cdots + a_{in}x_n$$

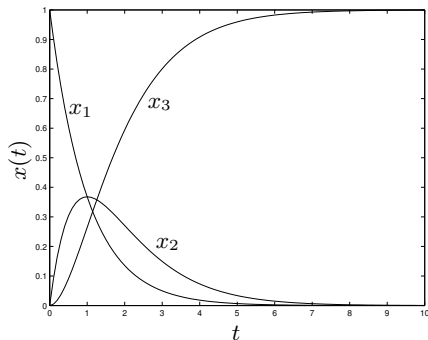
- ▶ good model for some reactions; A is usually sparse

Example

series reaction $A \xrightarrow{k_1} B \xrightarrow{k_2} C$ with linear dynamics

$$\dot{x} = \begin{bmatrix} -k_1 & 0 & 0 \\ k_1 & -k_2 & 0 \\ 0 & k_2 & 0 \end{bmatrix} x$$

plot for $k_1 = k_2 = 1$, initial $x(0) = (1, 0, 0)$



Finite-state discrete-time Markov chain

$z(t) \in \{1, \dots, n\}$ is a random sequence with

$$\mathbf{Prob}(z(t+1) = i \mid z(t) = j) = P_{ij}$$

where $P \in \mathbb{R}^{n \times n}$ is the matrix of *transition probabilities*

can represent probability distribution of $z(t)$ as n -vector

$$p(t) = \begin{bmatrix} \mathbf{Prob}(z(t) = 1) \\ \vdots \\ \mathbf{Prob}(z(t) = n) \end{bmatrix}$$

(so, e.g., $\mathbf{Prob}(z(t) = 1, 2, \text{ or } 3) = [1 \ 1 \ 1 \ 0 \cdots 0]p(t)$)

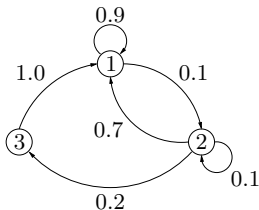
then we have $p(t+1) = Pp(t)$

Graphical representation

P is often sparse; Markov chain is depicted graphically

- ▶ nodes are states
- ▶ edges show transition probabilities

Example: Markov chain



- ▶ state 1 is 'system OK'
- ▶ state 2 is 'system down'
- ▶ state 3 is 'system being repaired'

$$p(t+1) = \begin{bmatrix} 0.9 & 0.7 & 1.0 \\ 0.1 & 0.1 & 0 \\ 0 & 0.2 & 0 \end{bmatrix} p(t)$$

Numerical integration of continuous system

compute approximate solution of $\dot{x} = Ax$, $x(0) = x_0$

suppose h is small time step (x doesn't change much in h seconds)

simple ('forward Euler') approximation:

$$x(t+h) \approx x(t) + h\dot{x}(t) = (I + hA)x(t)$$

by carrying out this recursion (discrete-time LDS), starting at $x(0) = x_0$, we get approximation

$$x(kh) \approx (I + hA)^k x(0)$$

(forward Euler is never used in practice)

Higher order linear dynamical systems

$$x^{(k)} = A_{k-1}x^{(k-1)} + \dots + A_1x^{(1)} + A_0x, \quad x(t) \in \mathbb{R}^n$$

where $x^{(m)}$ denotes m th derivative

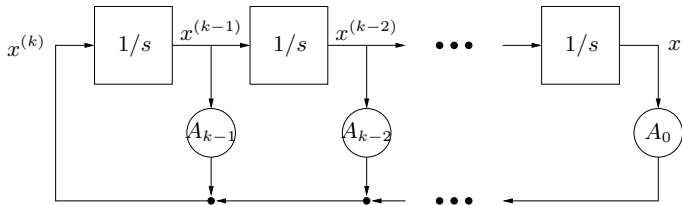
define new variable $z = \begin{bmatrix} x \\ x^{(1)} \\ \vdots \\ x^{(k-1)} \end{bmatrix} \in \mathbb{R}^{nk}$, so

$$\dot{z} = \begin{bmatrix} x^{(1)} \\ \vdots \\ x^{(k)} \end{bmatrix} = \begin{bmatrix} 0 & I & 0 & \dots & 0 \\ 0 & 0 & I & \dots & 0 \\ \vdots & & & & \vdots \\ 0 & 0 & 0 & \dots & I \\ A_0 & A_1 & A_2 & \dots & A_{k-1} \end{bmatrix} z$$

a (first order) LDS (with bigger state)

Higher order linear dynamical systems

block diagram:



Mechanical systems

mechanical system with k degrees of freedom undergoing small motions:

$$M\ddot{q} + D\dot{q} + Kq = 0$$

- ▶ $q(t) \in \mathbb{R}^k$ is the vector of generalized displacements
- ▶ M is the *mass matrix*
- ▶ K is the *stiffness matrix*
- ▶ D is the *damping matrix*

with state $x = \begin{bmatrix} q \\ \dot{q} \end{bmatrix}$ we have

$$\dot{x} = \begin{bmatrix} \dot{q} \\ \ddot{q} \end{bmatrix} = \begin{bmatrix} 0 & I \\ -M^{-1}K & -M^{-1}D \end{bmatrix} x$$

Linearization near equilibrium point

nonlinear, time-invariant differential equation (DE):

$$\dot{x} = f(x)$$

where $f : \mathbb{R}^n \rightarrow \mathbb{R}^n$

suppose x_e is an *equilibrium point*, i.e., $f(x_e) = 0$

(so $x(t) = x_e$ satisfies DE)

now suppose $x(t)$ is near x_e , so

$$\dot{x}(t) = f(x(t)) \approx f(x_e) + Df(x_e)(x(t) - x_e)$$

with $\delta x(t) = x(t) - x_e$, rewrite as

$$\dot{\delta x}(t) \approx Df(x_e)\delta x(t)$$

replacing \approx with $=$ yields *linearized approximation* of DE near x_e

we *hope* solution of $\dot{\delta x} = Df(x_e)\delta x$ is a good approximation of $x - x_e$

(more later)

Example: Pendulum

2nd order nonlinear DE $ml^2\ddot{\theta} = -lmg \sin \theta$

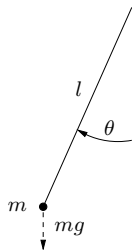
rewrite as first order DE with state $x = \begin{bmatrix} \theta \\ \dot{\theta} \end{bmatrix}$:

$$\dot{x} = \begin{bmatrix} x_2 \\ -(g/l) \sin x_1 \end{bmatrix}$$

equilibrium point (pendulum down): $x = 0$

linearized system near $x_e = 0$:

$$\delta \dot{x} = \begin{bmatrix} 0 & 1 \\ -g/l & 0 \end{bmatrix} \delta x$$



Does linearization 'work'?

the linearized system usually, but not always, gives a good idea of the system behavior near x_e

example 1: $\dot{x} = -x^3$ near $x_e = 0$

for $x(0) > 0$ solutions have form $x(t) = (x(0)^{-2} + 2t)^{-1/2}$

linearized system is $\delta\dot{x} = 0$; solutions are constant

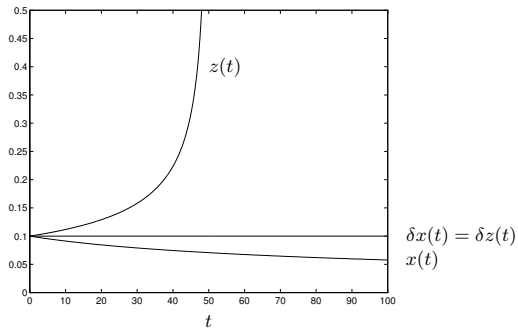
example 2: $\dot{z} = z^3$ near $z_e = 0$

for $z(0) > 0$ solutions have form $z(t) = (z(0)^{-2} - 2t)^{-1/2}$

(finite escape time at $t = z(0)^{-2}/2$)

linearized system is $\delta\dot{z} = 0$; solutions are constant

Does linearization 'work'?



- ▶ systems with very different behavior have same linearized system
- ▶ linearized systems do not predict qualitative behavior of either system

Linearization along trajectory

- ▶ suppose $x_{\text{traj}} : \mathbb{R}_+ \rightarrow \mathbb{R}^n$ satisfies $\dot{x}_{\text{traj}}(t) = f(x_{\text{traj}}(t), t)$
- ▶ suppose $x(t)$ is another trajectory, *i.e.*, $\dot{x}(t) = f(x(t), t)$, and is near $x_{\text{traj}}(t)$
- ▶ then

$$\frac{d}{dt}(x - x_{\text{traj}}) = f(x, t) - f(x_{\text{traj}}, t) \approx D_x f(x_{\text{traj}}, t)(x - x_{\text{traj}})$$

- ▶ (time-varying) LDS

$$\dot{\delta x} = D_x f(x_{\text{traj}}, t)\delta x$$

is called *linearized* or *variational system* along trajectory x_{traj}

Example: Linearized oscillator

suppose $x_{\text{traj}}(t)$ is T -periodic solution of nonlinear DE:

$$\dot{x}_{\text{traj}}(t) = f(x_{\text{traj}}(t)), \quad x_{\text{traj}}(t + T) = x_{\text{traj}}(t)$$

linearized system is

$$\dot{\delta x} = A(t)\delta x$$

where $A(t) = Df(x_{\text{traj}}(t))$

$A(t)$ is T -periodic, so linearized system is called *T -periodic linear system*.

used to study:

- ▶ startup dynamics of clock and oscillator circuits
- ▶ effects of power supply and other disturbances on clock behavior